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• <https://donate.sudapeople.tv>

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- **/bp**

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- **/trash -**
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- **/vm -**
- **/vm mode sneak -**
- **/vm mode stand -**
- **/vm mode always -**
- **/vm mode none -**

**TELEPORT**

- **/home -**
- **/homelist -**
- **/sethome -**
- **/delhome <Home Name> -**
- **/spawn -**
- **/tpa <Player> -**
- **/tpahere -**
- **/tpaccept - tpa**
- **/tpdecline - tpa**
- **/tpignore -**
- **/back -**

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## TEAM

- **/team create <name>** -
- **/team disband** -
- **/team leave** -
- **/team invite <player>** -
- **/team join** - 가
- **/team kick <player>** -
- **/team info** - 가
- **/team list** -
- **/team prefix <prefix>** -
- **/team ally [add|remove] <team-name>** - 가
- **/team enemy [add|remove] <team-name>** - 가
- **/team pvp** -
- **/team [sethome|home]** -

- **/team gui** -
- **/tc < >** -

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## Trade Cycling ( )

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Cold Steel	-	III			5
Darkness Cloak	-	III			10
Elemental Protection	-	IV	, ,	-	10
Fire Shield	-	IV			2
Flame Walker	Frost Walker	II		-	1
Hardened	-	II			5
Ice Shield	-	III			10
Jumping	-	II		-	2
Kamikadze	-	III			5
Night Vision	-	I		-	1
Rebound	Feather Falling	I		-	2
Regrowth	-	IV			2
Saturation	-	II		-	2
Speed	-	II		-	2
Stopping Force	-	III		-	5
Water Breathing	-	I		-	1

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Bomber	TNT	(Non-)Arrow enchants 1,2	III		1
Confusing Arrows		Non-Arrow enchants 2	III		10
Darkness Arrows		Non-Arrow enchants 2	III		10
Dragonfire Arrows		Non-Arrow enchants 2	III		2
Electrified Arrows		Non-Arrow enchants 2	III		5
Ender Bow		(Non-)Arrow enchants 1,2	I		1
Explosive Arrows		Non-Arrow enchants 2	III		5

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Flare		Non-Arrow enchants 2	I		5
Ghast		(Non-)Arrow enchants 1,2	I		1
Hover		Non-Arrow enchants 2	III		10
Lingering	가	Non-Arrow enchants 2	III		2
Poisoned Arrows		Non-Arrow enchants 2	III		5
Sniper	가	-	II		10
Vampiric Arrows		Non-Arrow enchants 2	III		2
Withered Arrows		Non-Arrow enchants 2	III		5

					가
Blast Mining		Tunnel, Veinminer	V	-	2
Glass Breaker		-	I	, 가	10
Haste		-	III	, 가	2
Lucky Miner		-	III	-	5
Replanter		-	I	-	1
Silk Chest		-	I	, '	1
Silk Spawner		Smelter	I	-	1
Smelter		Silk Touch, Silk Spawner	V	, 가	5
Telekinesis		-	I	, 가	1
Treefeller		-	I	-	2
Tunnel	1 x 2, 2 x 2, 3 x 3	Veinminer, Blast Mining	III	, '	1
Veinminer		Tunnel, Blast Mining	III	-	1

					가
Auto Reel	가	-	I	-	1
Curse of Drowned		-	III	-	5
Double Catch	x2 가	-	III	-	2
River Master	가	-	V	-	10





### Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level:** Maximum levels for enchantments.
- **Primary Items:** Items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items:** Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight:** Relative probability of the enchantment being offered.

The most of the enchantments has a configurable per-level probability to be triggered.

### Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Cold Steel	Applies <b>Mining Fatigue</b> effect to the attacker.		III	✓	✗	3
Darkness Cloak	Applies <b>Darkness</b> effect to the attacker.		III	✓	✗	10
Elemental Protection	Reduces poison and elemental damage.		IV	✓	✗	10
Fire Shield	Igites the attacker.		IV	✓	✗	2
Frost Walker	Ability to walk on snow, immunity to magma damage.	Frost Walker II	II	✗	✗	1
Hardened	Grants <b>Resistance</b> effect on receiving damage.		II	✓	✗	5
Ice Shield	Freezes and slows down the attacker.		III	✓	✗	10
Jumping	Grants <b>Jump Boost</b> effect.		III	✗	✗	2
Kamikaze	Creates an explosion on death.		III	✓	✗	5
Night Vision	Grants <b>Night Vision</b> effect.		I	✓	✗	1
Rebound	Gives the effect of landing on a <b>Stone Block</b> .	Feather Falling I	I	✗	✗	2
Regrowth	Restores certain amount of hearts over the time.		IV	✓	✗	2
Saturation	Restores certain amount of food over the time.		II	✓	✗	2
Speed	Grants <b>Speed</b> effect.		III	✗	✗	2
Stopping Force	Reduces knockback when getting damage.		III	✓	✗	5
Water Breathing	Grants <b>Water Breathing</b> effect.		I	✓	✗	1

### Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bombard	Shoots <b>TNT</b> instead of arrows.	Non-Arrow enchants I-4	III	✓	✗	1
Confusing Arrows	Applies <b>Nausea</b> effect on arrows.	Non-Arrow enchants I-4	III	✓	✗	10
Darkness Arrows	Applies <b>Darkness</b> effect on arrows.	Non-Arrow enchants I-4	III	✓	✗	10
Dragonfire Arrows	Applies <b>Dragon's Breath</b> effect on arrows.	Non-Arrow enchants I-4	III	✓	✗	2
Electrified Arrows	Summons <b>Lightning</b> on hit.	Non-Arrow enchants I-4	III	✓	✗	5
Elder Bow	Shoots <b>Elder Pearls</b> instead of arrows.	Non-Arrow enchants I-4	I	✓	✗	1
Explosive Arrows	Arrows <b>Explodes</b> on hit.	Non-Arrow enchants I-4	III	✓	✗	5
Flare	Places a <b>Torch</b> where arrow land.	Non-Arrow enchants I-4	I	✓	✗	5
Ghost	Shoots <b>Fireball</b> instead of arrows.	Non-Arrow enchants I-4	I	✓	✗	1
Hover	Applies <b>Levitation</b> effect on arrows.	Non-Arrow enchants I-4	III	✓	✗	10
Lingering	Arrows with a <b>Lingering</b> effect on hit.	Non-Arrow enchants I-4	III	✓	✗	2
Poisoned Arrows	Applies <b>Poison</b> effect on arrows.	Non-Arrow enchants I-4	III	✓	✗	5
Sneak	Increases projectile speed.		III	✓	✗	10
Vampiric Arrows	Restores health on hit.	Non-Arrow enchants I-4	III	✓	✗	2
Withered Arrows	Applies <b>Wither</b> effect on arrows.	Non-Arrow enchants I-4	III	✓	✗	5

### Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Blast Mining	Mines blocks with <b>Explosions</b> .	Turnout, Vennerer	V	✓	✗	2
Clash Breaker	Breaks grass instantly.		I	✓	✗	10
Haste	Applies <b>Haste</b> effect on mining.		III	✓	✗	2
Lucky Miner	Produces more XP from mined blocks.		III	✓	✗	5
Repairer	Repairs <b>Craps</b> on harvest or right-click.		I	✓	✗	1
Silk Chest	Drops <b>Chests</b> that keeps their content.		I	✓	✗	1
Silk Spawner	Chance to obtain a <b>Monster Spawner</b> .		I	✓	✗	1
Sneaker	Small dropped items according to their <b>Knockback</b> .	Silk Touch I, Silk Spawner	V	✓	✗	5
Tinkerness	Moves all back loot directly to inventory.		I	✓	✗	1
Treefeller	Cuts down an entire tree.		I	✓	✗	2
Turner	Mines 1x2, 2x2, 3x3 ores.	Vennerer, Blast Mining	III	✓	✗	1
Vennerer	Mines the whole ore vein of ores.	Turner, Blast Mining	III	✓	✗	1

### Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Auto Reel	Automatically reels in a hook on bite.		I	✓	✗	1
Curse of Drained	Chance to fish up a <b>Drained</b> .		3	✓	✗	5
Double Catch	Increases amount of caught item by x2.		3	✓	✗	2
River Master	Increases casting distance.		5	✓	✗	10
Sensated Angler	Increases amount of gained XP.		3	✓	✗	5
Survivalist	Automatically cooks fish if what is caught is raw.		1	✓	✗	2

### Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bane of Nethergoans	Increases damage to nether mobs.		V	✓	✗	10
Blindness	Applies <b>Blindness</b> effect on target.		III	✓	✗	10
Confusion	Applies <b>Nausea</b> effect on target.		III	✓	✗	10
Cure	Cures <b>Zombified Piglins</b> and <b>Zombie Villagers</b> on hit.		III	✓	✗	10
Curse of Death	If you kill a player, you have a chance of dying too.		III	✓	✗	2
Cutter	Damages and drops target's armor.		III	✓	✗	2
Decapitator	Always to obtain target's head.		III	✓	✗	2
Efficient	Increases damage by twice.		III	✓	✗	1
Flame	Applies <b>Flame</b> effect on target.		IV	✓	✗	10
Flu-Affect	Freezes and applies <b>Slowness</b> on target.		III	✓	✗	10
Hitman	Hitless on targets on fire.		III	✓	✗	10
Hitless	Moves entity's drops directly to inventory.		I	✓	✗	2
Intoxicate	Applies <b>Mining Fatigue</b> effect on target.		V	✓	✗	5
Rage	Grants <b>Strength</b> effect in combat.		III	✓	✗	5
Rocket	Launches target into the space.		III	✓	✗	5
Sneak	Steals player's XP.		III	✓	✗	2
Temper	Damage increases the more the less health you have.		V	✓	✗	1
Thurly	Drops mob's <b>Spawn Egg</b> .		III	✓	✗	2
Thunder	Summons <b>Lightning</b> on target with extra damage.		V	✓	✗	5
Vampire	Steals target's health.		III	✓	✗	2
Venom	Applies <b>Poison</b> effect on target.		III	✓	✗	10
Village Defender	Increases damage to <b>Villagers</b> .		V	✓	✗	10
Woodch	Produces more XP from mobs.		V	✓	✗	5
Wither	Applies <b>Wither</b> effect on target.		III	✓	✗	5

### Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Curse of Binding	Takes more durability points on use.	Unbreaking I	III	✓	✗	10
Curse of Fragility	Prevents item from being gladdened or anvil.		I	✓	✗	10
Curse of Medicority	Disenchantes book's and mob's loot.		III	✓	✗	5
Curse of Misfortune	Reduces block's and mob's loot to zero.	Fortune I, Looting I	III	✓	✗	5
Restore	Saves item from breaking once.		III	✓	✗	2
Subsorbant	Prevents item from being dropped upon death.	Curse of Vanishing I	I	✓	✗	2

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  - (wither)
  - (instant\_damage)
- (monster)
  - (blaze)
  - (witch)
  - (hoglin)
  - (zombie)
  - (zombie\_villager)
  - (spider)
  - (creeper)
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  - (illusioner)
  - (evoker)
  - (vindicator)
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  - (silverfish)
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  - (wither\_skeleton)
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- (Simple Voice Chat) <https://modrinth.com/plugin/simple-voice-chat/versions>

( )

- (Xaero's Minimap) <https://modrinth.com/mod/xaeros-minimap/versions>
- (Xaero's World Map) <https://modrinth.com/mod/xaeros-world-map/versions>

- libIPN <https://modrinth.com/mod/libipn/versions>
- Inventory Profiles Next <https://modrinth.com/mod/inventory-profiles-next/versions>
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- Silly's Auto Totem <https://modrinth.com/mod/sillys-auto-totem/versions>
- Inventory Totem <https://modrinth.com/mod/inventory-totem/versions>

, - [https://modrinth.com/mod/my\\_totem\\_doll/versions](https://modrinth.com/mod/my_totem_doll/versions)

### Trade Cycling

- Curseforge
- L\_Ender 's Cataclysm <https://www.curseforge.com/minecraft/mc-mods/trade-cycling/files/all?page=1&pageSize=20&version=1.21.1&gameVersionTypeId=6>

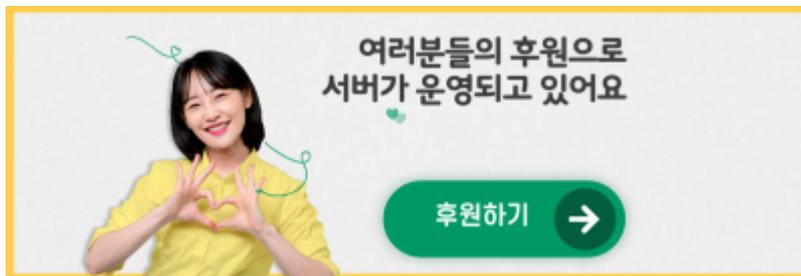
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## Command Keys

- <https://modrinth.com/mod/commandkeys>
- ( )
- /backpack `B` , `B` /backpack .

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- <https://discord.canonj.kr>

- 
- <https://homoons.tistory.com/738>



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- <http://discord.sudapeople.tv>
  - X <http://x.sudapeople.tv>
  - <https://cafe.naver.com/sudapeopletv>

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