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+ F = GUI

- **Shift( ) + F** - "F" GUI .
- ON/OFF ,
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- **/vm** -

- **/vm mode sneak** -   -
- **/vm mode stand** -   -
- **/vm mode always** -   -
- **/vm mode none** -

TELEPORT

- **/home** -
- **/homelist** -
- **/sethome** -
- **/delhome <Home Name>** -
- **/spawn** -   ,
- **/tpa <Player>** -
- **/tpahere** -
- **/tpaccept** - tpa
- **/tpdecline** - tpa
- **/tpignore** -
- **/back** -

TEAM

- **/team create <name>** -   .
- **/team disband** -   ,   .
- **/team leave** -   ,   .
- **/team invite <player>** -   .
- **/team join** -   .
- **/team kick <player>** -   .
- **/team info** -   .
- **/team list** -   .
- **/team prefix <prefix>** -   .
- **/team ally [add|remove] <team-name>** -   .
- **/team enemy [add|remove] <team-name>** -   .
- **/team pvp** -   .
- **/team [sethome|home]** -   ,   .

- **/team gui** -
- **/tc <   >** -

Trade Cycling   (   )

- **F** .

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	( )						
Cold Steel	.		II	🔲	🔲	5	
Darkness Cloak	.		III	🔲	🔲	10	
Elemental Protection	.		IV	🔲, 🔲, 🔲, 🔲	🔲	10	
Fire Shield	.		IV	🔲	🔲	10	
Flame Walker	, .	Frost Walker	I	🔲		1	
Hardened	.		V	🔲, 🔲	🔲	10	
Ice Shield	.		III	🔲	🔲	2	
Jumping	.		II	🔲		2	
Kamikadze	.		I	🔲		5	
Night Vision	.		III	🔲		1	
Rebound	.	Feather Falling	I	🔲		2	
Regrowth	.		III	🔲		2	
Saturation	.		II	🔲		2	
Speedster	.		II	🔲		2	
Stopping Force	.		III	🔲		1	
Water Breathing	.		I	🔲		1	
Bomber	TNT .		III	🔲	1		
Confusing Arrows	.		II	🔲	10		

Name			Level		Count
Darkness Arrows	.		II	▢	10
Dragonfire Arrows	.		II	▢	5
Ender Arrows	.		II	▢	5
Ender Bow	.		II	▢	2
Explosive Arrows	.		II	▢	2
Flare	.		II	▢	2
Ghast	.		II	▢	1
Hover	.		II	▢	5
Lingering	.		II	▢	2
Poisoned Arrows	.		II	▢	5
Sniper	.		II	▢	10
Vampiric Arrows	.		II	▢	2
Wither Arrows	.		III	▢	5

Name			Level		Count
Blast Mining	.	, VeinMiner	V	▢	2
Glass Breaker	.		V	▢	2
Haste	.		III	▢	10
Lucky Miner	.		III	▢	10
Replanter	.		I	▢	1
Silk Chest	.		I	▢	2
Smelter	.	Silk Touch, Silk Spawner	V	▢, ▢	5
Telekinesis	.		I	▢, ▢	2
Treefeller	.		III	▢	5
Tunnel	1× 2, 2× 2, 3× 3 .	VeinMiner, Blast Mining	III	▢	1
VeinMiner	.	Tunnel, Blast Mining	III	▢	1

Name		Level		Count
Auto Reel	.	1	▢	1
Curse of Drowned	.	3	▢	5
Double Catch	2 .	3	▢	2
River Master	.	5	▢	10
Seasoned Angler	.	3	▢	5
Survivalist	.	1	▢	2

Name			Level		Count
Bane of Netherspawn	.		V	✕	10
Blindness	.		II	✕	10
Confusion	.		II	✕	10
Cure	.		III	✕	10
Curse of Death	.		II	✕	10
Cutter	.		IV	✕	5
Decapitation	.		III	✕	10
Double Strike	2 .		II	✕	2
Exhaust	.		II	✕	2
Ice Aspect	.		II	✕	2
Infernus	.		III	▢	10
Nimble	.		IV	✕	2
Paralyze	.		II	✕	5
Rage	.		III	✕	5
Rocket	.		II	✕	2
Swiper	.		II	✕	2
Temper	.		V	✕	10

Thrifty	.	II	✕	1	
Thunder Aspect	.	III	✕	5	
Vampire	.	III	✕	5	
Venom	.	V	✕	5	
Village Defender	.	V	✕	5	
Wisdom	.	V	V	✕	5
Wither	.	V	✕	5	

Curse of Breaking	.	Unbreaking	II	✕, □, □, □, □, □, □, □, □, □	□, □	10
Curse of Fragility	/ .		II	✕, □, □, □, □, □, □, □, □, □	□, □	10
Curse of Mediocrity	.		II	✕, □, □, □, □, □, □, □, □, □	□, □	5
Curse of Misfortune	.	Fortune II, Looting	II	✕, □, □, □, □, □, □, □, □, □	□, □	5
Restore	.		II	✕, □, □, □, □, □, □, □, □, □	□, □	2
Soulbound	.	Curse of Vanishing	II	✕, □, □, □, □, □, □, □, □, □	□, □	2

Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level**: Maximum levels for enchantments.
- **Primary Items**: The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items**: Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight**: Relative probability of the enchantment being offered.

ⓘ The most of the enchantments has a configurable per-level probability to be triggered.

Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Cold Steel	Applies Mining Fatigue 🔗 effect to the attacker.		III	🩲	👢	5
Darkness Cloak	Applies Darkness 🔗 effect to the attacker.		III	🩲		10
Elemental Protection	Reduces potion and elemental damage.		IV	🎽 🩲 👖 👢		10
Fire Shield	Ignites the attacker.		IV	🩲	👢	2
Flame Walker	Ability to walk on lava, immunity to magma damage.	Frost Walker 🔗	II	👖		1
Hardened	Grants Resistance 🔗 effect on receiving damage.		II	🩲	👢	5
Ice Shield	Freezes 🔗 and slows down 🔗 the attacker.		III	🩲	👢	10
Jumping	Grants Jump Boost 🔗 effect.		II	👖		2
Kamikadze	Creates an explosion on death.		III	🩲	👢	5
Night Vision	Grants Night Vision 🔗 effect.		I	🎽		1
Rebound	Gives the effect of landing on a Slime Block 🔗.	Feather Falling 🔗	I	👖		2
Regrowth	Restores certain amount of hearts over the time.		IV	🩲	👢	2
Saturation	Restores certain amount of food over the time.		II	🎽		2
Speed	Grants Speed 🔗 effect.		II	👖		2
Stepping Force	Reduces Knockback 🔗 when getting damage.		III	👖		5
Water Breathing	Grants Water Breathing effect 🔗 effect.		I	🎽		1

Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bomber	Shoots TNT 🔗 instead of arrows.	(Non-)Arrow enchants [1,2]	III	🏹	✖	1
Confusing Arrows	Applies Nausea 🔗 effect on arrows.	Non-Arrow enchants [2]	III	🏹	✖	10
Darkness Arrows	Applies Darkness 🔗 effect on arrows.	Non-Arrow enchants [2]	III	🏹	✖	10
Dragonfire Arrows	Applies Dragon's Breath 🔗 effect on arrows.	Non-Arrow enchants [2]	III	🏹	✖	2
Electrified Arrows	Summons Lightning 🔗 on hit.	Non-Arrow enchants [2]	III	🏹	✖	5
Ender Bow	Shoots Ender Pearls 🔗 instead of arrows.	(Non-)Arrow enchants [1,2]	I	🏹	✖	1
Explosive Arrows	Arrows Explodes 🔗 on hit.	Non-Arrow enchants [2]	III	🏹	✖	5
Flare	Places a Torch 🔗 where arrow land.	Non-Arrow enchants [2]	I	🏹	✖	5
Ghast	Shoots Fireball 🔗 instead of arrows.	(Non-)Arrow enchants [1,2]	I	🏹	✖	1
Hover	Applies Levitation 🔗 effect on arrows.	Non-Arrow enchants [2]	III	🏹	✖	10
Lingering	Arrows with a lingering 🔗 effect on hit.	Non-Arrow enchants [2]	III	🏹	✖	2
Poisoned Arrows	Applies Poison 🔗 effect on arrows.	Non-Arrow enchants [2]	III	🏹	✖	5
Sniper	Increases projectile speed.		II	🏹	✖	10
Vampiric Arrows	Restores health on hit.	Non-Arrow enchants [2]	III	🏹	✖	2
Withered Arrows	Applies Wither 🔗 effect on arrows.	Non-Arrow enchants [2]	III	🏹	✖	5

Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Blast Mining	Mines blocks with Explosions 🔗.	Tunnel, Veinminer	V	⛏	2
Glass Breaker	Breaks glass instantly.		I	⛏ 🪓 🥄	🔱 ⚔	10
Haste	Applies Haste 🔗 effect on mining.		III	⛏ 🪓 🥄	🔱 ⚔	2
Lucky Miner	Produces more XP 🔗 from mined blocks.		III	⛏		5
Replanter	Replants Crops 🔗 on harvest or right-click.		I	🥄		1
Silk Chest	Drops Chests 🔗 that keeps their content.		I	🪓	🥄 🪓 ⛏	1
Silk Spawner	Chance to obtain a Monster Spawner 🔗.	Smelter	I	⛏		1
Smelter	Smelt dropped items according to their Recipes 🔗.	Silk Touch 🔗, Silk Spawner	V	⛏ 🪓 🥄	🔱 ⚔	5
Telekinesis	Moves all block loot directly to inventory.		I	⛏ 🪓 🥄 🥄	🪓	1
Treefeller	Cuts down an entire tree.		I	🪓		2
Tunnel	Mines 1×2, 2×2, 3×3 area.	Veinminer, Blast Mining	III	⛏	🪓 🥄 ⛏	1
Veinminer	Mines the whole ore vein at once.	Tunnel, Blast Mining	III	⛏		1

Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Auto Reel	Automatically reels in a hook on bite.		1	🎣		1
Curse of Drowned	Chance to fish up a Drowned 🔗.		3	🎣		5
Double Catch	Increases amount of caught item by x2.		3	🎣		2
River Master	Increases casting distance.		5	🎣		10
Seasoned Angler	Increases amount of gained XP 🔗.		3	🎣		5
Survivalist	Automatically cooks 🔗 fish if what is caught is raw.		1	🎣		2

Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bane of Netherspawn	Increases damage to nether mobs 🔗.		V	⚔	🪓	10
Blindness	Applies Blindness 🔗 effect on target.		II	⚔	🪓	10
Confusion	Applies Nausea 🔗 effect on target.		II	⚔	🪓	10
Cure	Cures Zombified Piglins 🔗 and Zombie Villagers 🔗 on kill.		III	⚔	🪓	10
Curse of Death	If you kill a player, you have a chance of dying too.		III	⚔	🪓	2
Cutter	Damages and drops target's armor.		III	⚔	🪓	2
Decapitator	Allows to obtain target's head.		II	⚔	🪓	2
Double Strike	Increases damage by twice.		II	⚔	🪓	1
Exhaust	Applies Hunger 🔗 effect on target.		IV	⚔	🪓	10
Ice Aspect	Freezes 🔗 and applies Slowness 🔗 on target.		III	⚔	🪓	10
Infernus	Tridents sets targets on fire.		III	🔱		10
Nimble	Moves entity's drops directly to inventory.		I	⚔	🪓	2
Paralyze	Applies Mining Fatigue 🔗 effect on target.		V	⚔	🪓	5
Rage	Grants Strength 🔗 effect in combat.		II	⚔	🪓	5
Rocket	Launches target into the space.		III	⚔	🪓	5
Swiper	Steals player's XP 🔗.		III	⚔	🪓	2
Temper	Damage increases the more the less health you have.		V	⚔	🪓	1
Thrifty	Drops mob's Spawn Egg 🔗.		III	⚔	🪓	2
Thunder	Summons Lightning 🔗 on target with extra damage.		V	⚔	🪓	5
Vampire	Steals target's health.		III	⚔	🪓	2
Venom	Applies Poison 🔗 effect on target.		II	⚔	🪓	10
Village Defender	Increases damage to Illagers 🔗.		V	⚔	🪓	10
Wisdom	Produces more XP 🔗 from mobs.		V	⚔	🪓	5
Wither	Applies Wither 🔗 effect on target.		II	⚔	🪓	5

Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Curse of Breaking	Takes more durability points on use.	Unbreaking 🔗	III	⛏ 🪓 🥄 🔱 ✏ 🏹 🎣 🎽 🩲 👖 👢 🛡 ⚔ 🪓		10
Curse of Fragility	Prevents item from being grindstoned or anviled.		I	⛏ 🪓 🥄 🔱 ✏ 🏹 🎣 🎽 🩲 👖 👢 🛡 ⚔ 🪓		10
Curse of Mediocrity	Disenchants block's and mob's loot.		III	✏ 🏹 🎣 🪓 ⚔	⛏ 🪓 🥄 🔱	5
Curse of Misfortune	Reduces block's and mob's loot to zero.	Fortune 🔗, Looting 🔗	III	⛏ 🪓 🥄 🔱 ✏ 🏹 🎣 🪓 ⚔		5
Restore	Saves item from breaking once.		III	⛏ 🪓 🥄 🔱 ✏ 🏹 🎣 🎽 🩲 👖 👢 🛡 ⚔ 🪓		2
Soulbound	Prevents item from being dropped upon death.	Curse of Vanishing 🔗	I	⛏ 🪓 🥄 🔱 ✏ 🏹 🎣 🎽 🩲 👖 👢 🛡 ⚔ 🪓		2

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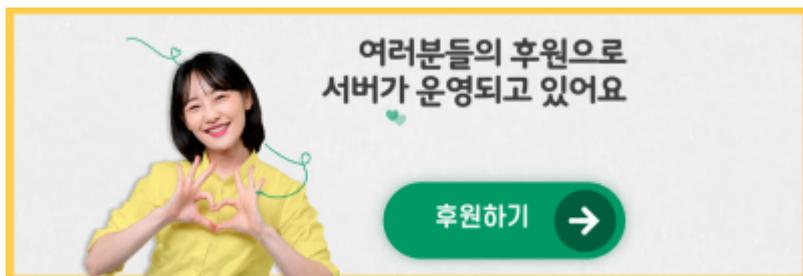-
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- (Simple Voice Chat) https://modrinth.com/plugin/simple-voice-chat/versions

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- (Xaero's Minimap) https://modrinth.com/mod/xaeros-minimap/versions
- (Xaero's World Map) https://modrinth.com/mod/xaeros-world-map/versions

- libIPN https://modrinth.com/mod/libipn/versions
- Inventory Profiles Next https://modrinth.com/mod/inventory-profiles-next/versions
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- Silly's Auto Totem https://modrinth.com/mod/sillys-auto-totem/versions
- Inventory Totem https://modrinth.com/mod/inventory-totem/versions

  , - https://modrinth.com/mod/my_totem_doll/versions

- https://discord.konggal.tv

- https://homoons.tistory.com/738

- - Minecraft 1.21.x
- - Minecraft 1.21.x -
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- - Minecraft 1.21.x
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- - Minecraft 1.12.2
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